K. Danse Bio

Jean-Marc Matos

K. Danse: www.k-danse.net/en

K. Danse is a multimedia and contemporary dance company led by choreographer Jean-Marc Matos who brings together a team of artists: dancers, visual artists, programmers and composers for each new project.

Jean-Marc MATOS, of French nationality, trained with Merce Cunningham in New York, has performed with David Gordon (Judson Church). He works on choreographic projects that investigate the body in the context of digital and new media technology, in order to develop new choreographic methodologies for new societal contexts. He has created more than 45 dance performances.

Since 1983, K. Danse has been present in major festivals and cultural events in France and abroad: Festivals of Aix en Provence, Avignon In, la Rochelle, Châteauvalllon, Métafort d'Aubervilliers, American Center of Paris, Georges Pompidou Center, Grande Halle de la Villette, Maison des Arts de Créteil, Maison de la Danse de Lyon, Centre National Art et Technologie de Reims, Centre National de la Danse, ISEA 2000 à Paris, Monaco Dance Forum, Espace Odyssud de Blagnac, Cité de l’Espace de Toulouse, Electrochoc Festival, Digital Art Center Le Cube of Issy Les Moulineaux, Arts Center of Enghien les Bains, the Ardenome Gallery in Avignon, the CENTQUATRE in Paris, Le Louvre Pyramid in Paris (with the BodyFail project, laureate of the 2017 Open Art Pulsar Prize), CURIOSITas Festival (Paris-Saclay, 2019) ...

The company has toured in Central America, Senegal, India, Vietnam, Morocco, Spain, Mexico, Venezuela, Great Britain, Germany, Pakistan, Belgium, Hungary, Canada and USA and has presented performances at the Soros Center of Budapest, Video Fest and Podewill Centrum, Berlin, Hamburg International Festival, Foundation Polar in Caracas, Festival Medi@rte in Monterrey, Festival VAD Girona and IDN Barcelona (Catalonia), The international Video Art Festival of Casablanca (Morocco), The National Theatre of Guatemala, NIAS of Bangalore (India), Festival Llunes EsBaluard of Palma de Mallorca (Balearic Islands), ScenoFest Festival Quadrennial of Prague (Czech Republic), International Forum of Dance and Theater of Huesca, Spain (Price for the most innovative performance, 2012, with the Tactile Sensations project), Le Louvre Abu Dhabi, Emirates (2018), International Video Art Festival (Casablanca, Morocco, 2019) ... Recipient of a grant “projet Phare 2017” from la Diagonale Paris Saclay with the RCO project, recipient of the Residency program from the Bogliasco Foundation 2017 (Genoa Italy, New-York).

The choreographic approach of K. Danse develops a contemporary movement language by the dialectic confrontation between the physical body (lived, experienced) and the visual body (seen, virtual).

The performances question the borders between fiction and reality, the social construction of the body, and the psychological structures in human relationships. He explores choreographic composition and its links with computer sciences. Jean-Marc Matos is presently working on the staging of interactive dramaturgies, in particular through participatory performances which question the relationships between audiences, performers and environments (see examples: Metaphorá, Narcissus Reflected, RCO, BodyFail).
The performances make use of the latest digital technologies to create live interactive environments (mobile phones, reactive clothing, physiological sensors, optical tracking sensors, body sensors, on line internet performances, etc.):

- **Two Pandoras** 2019 dance and new media performance, collaboration with Spanish Cie **Instituto Stocos**
- Interactive dance performance, **Myselves** 2019 with **Antoine Schmitt** and **Marianne Masson**
- Interactive participatory performances and installations (Narcissus Reflected, RCO, BodyFail with Thomas Guillemet and Clément Barbisan, 2017-2018)
- Visual design and interactive digital scenography (Metaphorá, 2016, Errance, 2015, Monster, 2014) with duo 1minute69
- Reactive clothing and interactive dance floor (Tactile Sensations, 2010-2011, The Tiger’s Bride, 2013) with duo Scenocosme
- Physiological sensors (Echo Room 2009, Para_site 2007)
- Programmed art (Gameplay 2005) with Antoine Schmitt
- Interactive real-time image-sound environments, Max/Jitter (Nuit Ecran 2006, Lovely User 2004/5)
- Body sensors, interactive 3D and motion capture (Icare Ecart 2003)
- Internet (tele presence performances with India Danse e-Toile 2009, with Mexico Fronter@ 2004, between distant cities in France Danse et Toile 2002 etc.).

The company develops work in four main areas of activity:

**Performance making:** full evening long and short pieces, informal and participatory performances, interactive installations, site specific choreographies and telematics pieces connecting via internet distant cities and countries.

**Mediation:** K. Danse directs numerous workshops on contemporary dance and digital arts, for children and adults. Other proposals contain: lecture demonstrations, conferences, open rehearsals, theoretical courses: dance analysis.

**Research:** artistic research linked with technological development (partnership with the IRIT, Research Institute of Computer Science, University Paul Sabatier of Toulouse). European research projects Metabody (2013-2016) and WhoLoDancE (2016-2018, H2020 program).

**Organization of events:** Transdisciplinary collaborative platform Metabody_Toulouse 2013, 2014, **2015, 2016, 2017, 2018, 2019 ...**.

**Artistic collaborations:**


K. Danse receives financial aid from the Toulouse City, the Ministry of Culture (Drac Occitanie, Dicream/CNC), the Regional Council of Occitanie, the Council of the Départemental de la Haute-Garonne”, The Toulouse Metropole Community Area, The French Ministry of Foreign Affairs (for touring abroad) and the European Union.

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